

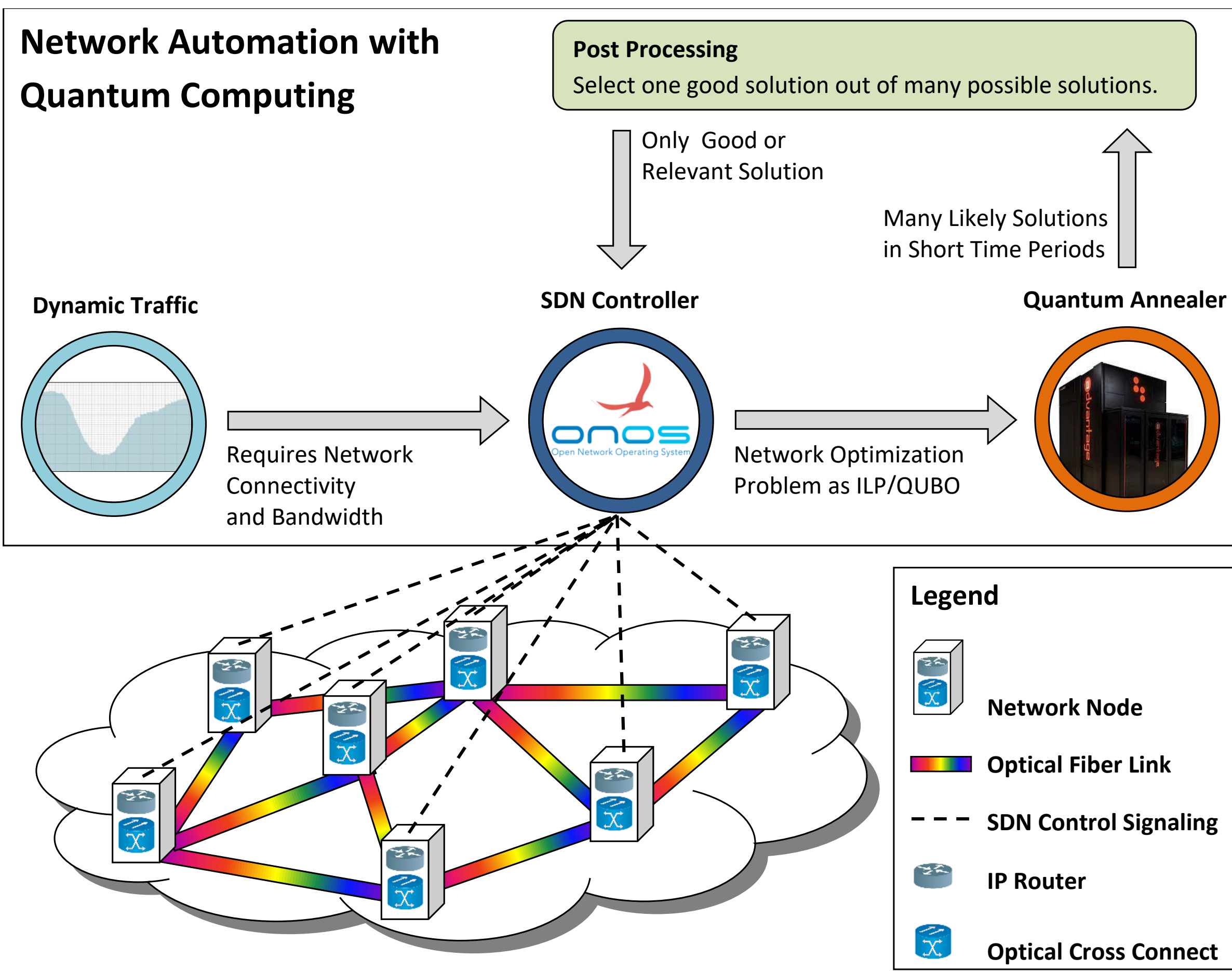
Application of Quantum Annealer as ILP-solver for the Optimization of Resource Allocation in IP-optical Long-haul Networks

JUPSI (D-Wave Advantage™) Project: QNET

Arthur Witt¹, Christopher Körber², Andreas Kirstädter³, Thomas Luu⁴

¹arthur.witt@ikr.uni-stuttgart.de, ²christopher.koerber@rub.de

1 Objective



2 Mixed Integer Linear Program for Resource Allocation

Variables:

- Path Selector $g \leftrightarrow g_{d,t,d} \in \{0,1\}$
 $g_{d,t,d} = 1 \leftrightarrow$ Demand d is realized by t_d (else 0)
- Number of active parallel circuits on a path $w \leftrightarrow w_c \in \mathbb{N}$

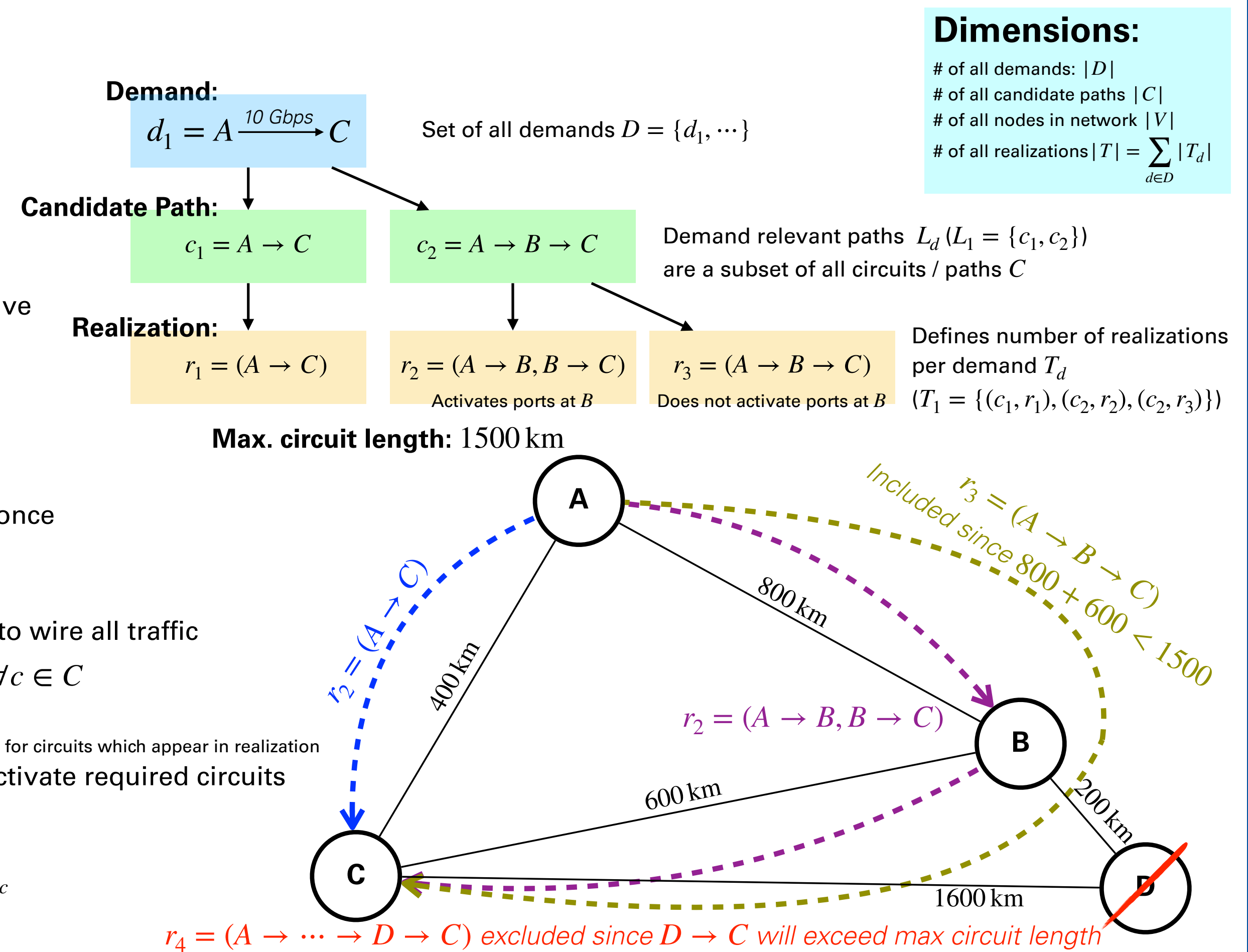
Objective:

- Minimize total number of all active parallel circuits
 $\min \sum_{c \in C} w_c$

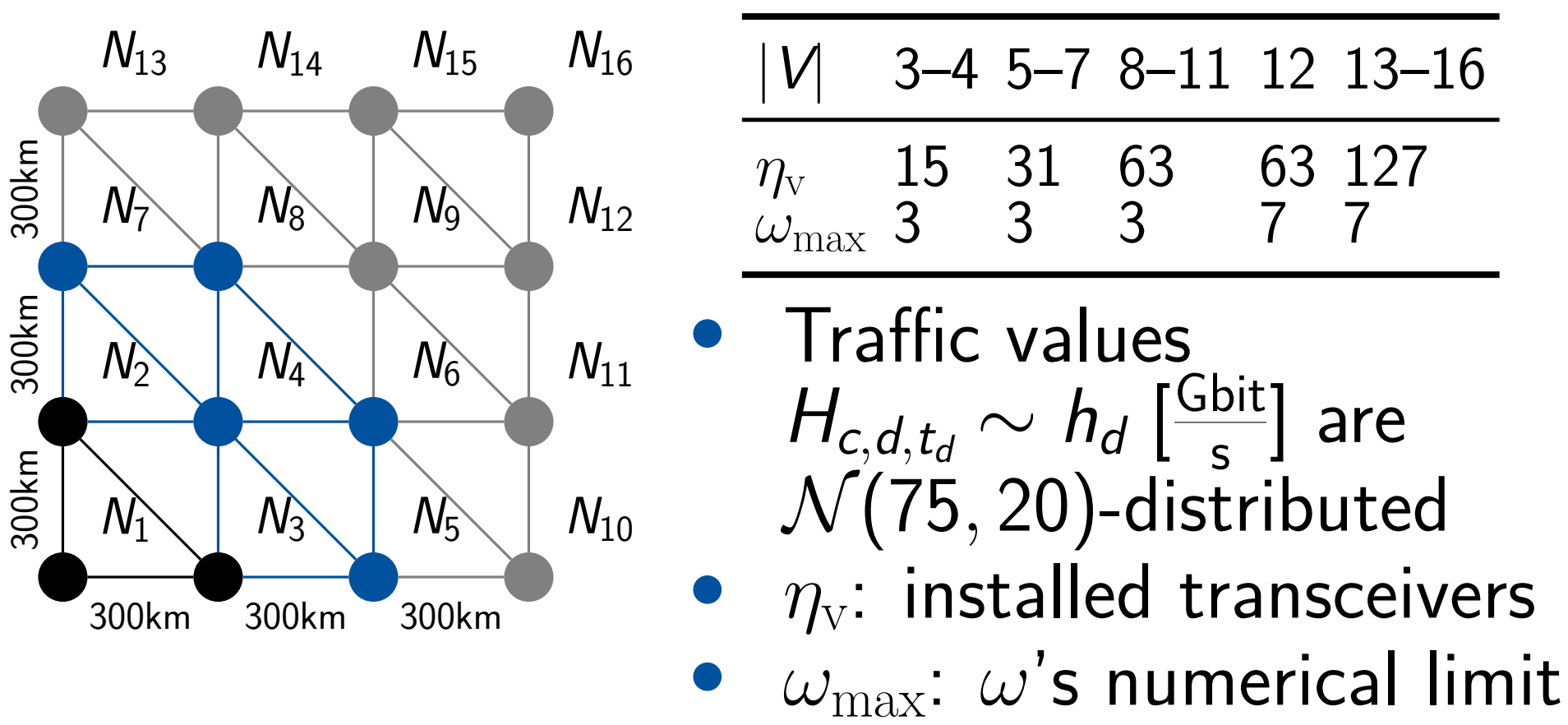
Constraints:

- Each demand is routed exactly once
 $\sum_{t_d \in T_d} g_{d,t,d} = 1 \quad \forall d \in D$
- Enough bandwidth is provided to wire all traffic
 $-w_c + \sum_{d \in D} \sum_{t_d \in T_d} H_{c,d,t,d} g_{d,t,d} \leq 0 \quad \forall c \in C$
- Enough ports are available to activate required circuits
 $\sum_{c \in C} \phi_{v,c} w_c \leq \eta_v \quad \forall v \in V$
 $\phi_{v,c} \rightarrow 1$ if v is a source or target node of circuit c

Notation simplified for visualization purposes...



3 Network Scaling Scenario



4 Strategy of Problem Mapping

Express m inequalities as equalities via slack
 $Ax + b \leq 0, x \in \mathbb{N}^k, b \in \mathbb{Z}^m, A \in \mathbb{Z}^{m \times k}$
 $\Leftrightarrow \exists s \in \mathbb{Z}^m \geq 0 : Ax + b + s = 0$

Quadratic optimization of objective and penalty
 $c^T x + p \|Ax + b + s\|^2 \rightarrow \min$

Integer encoding for $q \in \{0,1\}^N$
 $x = Z_x q_x, s = Z_s q_s$

Quadratic Unconstrained Binary Opt. (QUBO)
 $X^2(q) = c^T Z_x q_x + p \|AZ_x q_x + b + Z_s q_s\|^2 \rightarrow \min$

5 ILP as QUBO Problem

ILP related matrices are of size

$$A = \begin{bmatrix} G^{D \times T} & \partial^{D \times C} \\ H^{C \times T} & -I^{C \times C} \\ \partial^{V \times T} & \varphi^{V \times C} \end{bmatrix}, \quad b = \begin{bmatrix} \mathbf{1}^{D} \\ \mathbf{0}^{C} \\ \eta^{V} \end{bmatrix}, \quad s = \begin{bmatrix} \mathbf{0}^{D} \\ s_c^{C} \\ s_\eta^{V} \end{bmatrix}, \quad c = \begin{bmatrix} g^{T} \\ \omega^{C} \\ \mathbf{0}^{T} \\ \mathbf{1}^{C} \end{bmatrix}, \quad x = \begin{bmatrix} q_x^{T} \\ q_s^{C} \end{bmatrix}$$

Modified objective function in QUBO form becomes

$$X^2(q) = q^T Q q + C \rightarrow \min$$

with $Q = p \begin{bmatrix} Q_{xx} & Q_{xs} \\ Q_{sx} & Q_{ss} \end{bmatrix}, q = \begin{bmatrix} q_x \\ q_s \end{bmatrix}, C = p \|b\|^2$

Subcomponents relate to ILP matrices by

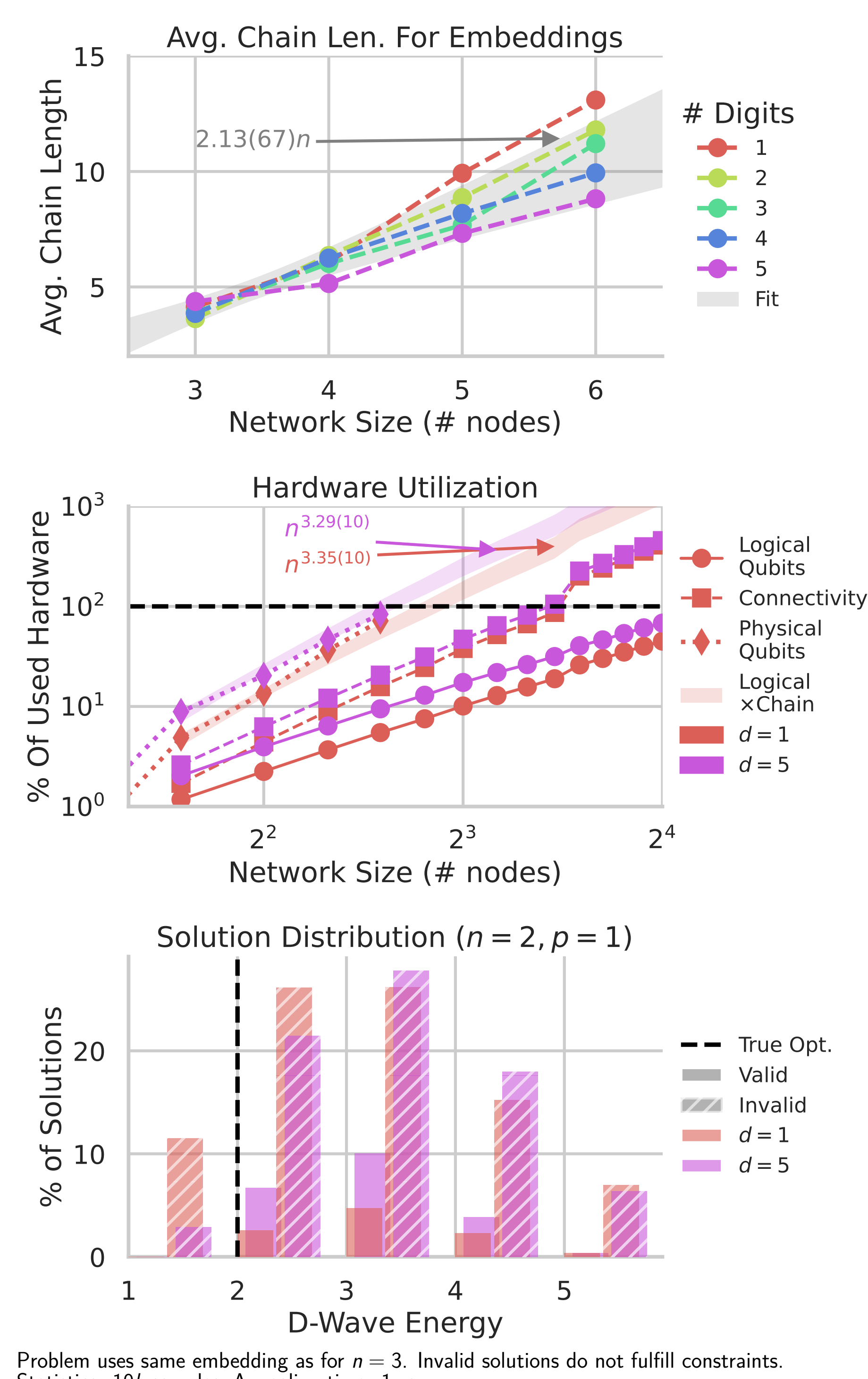
$$Q_{xx} = Z_x^T A^T A Z_x + \text{diag} \left(\left(2b^T A + \frac{1}{p} c^T \right) Z_x \right)$$

$$Q_{ss} = Z_s^T Z_s + 2 \text{diag} \{ Z_s^T b \}, \quad Q_{xs} = Q_{sx}^T = Z_x^T A^T Z_s$$

6 Challenges and Opt. Routes

- Finite hardware resources & finding an embedding (once)
 - Available qubits $|q| \lesssim 5.6k$
 - Qubit connectivity $|Q_{i \rightarrow j}| \leq 15$ (avg ≈ 14.3)
(For higher connectivity, multiple physical qubits are chained to form a logical qubit)
 - Total connectivity $|\{Q_{ij} \neq 0\}| \lesssim 40.1k$
- \Rightarrow Minimize slack size by reducing resolution
 $H \in \mathbb{R}^{|C| \times |T|} \rightarrow H \in \mathbb{Q}^{|C| \times |T|}$ (slack digits)
- Finding the ground state (hardware resolution vs problem energy landscape)
- \Rightarrow Problem resolution dependent penalty term

7 Results



8 Conclusions

- Theoretical scaling suggests possibility to embed network sizes up to 11 nodes
Actual embedding related scaling limited to 6 nodes (empirically scaling with $\sim n^{3.3}$):
Room to improve search for embedding?
- Assuming robust scaling prediction, embedding 15-node networks requires more than $\times 10$ # available qubits
- Possible to find correct solution for smallest possible network with high probability.
Scaling to larger networks requires further optimizations of algorithm

9 Future Steps

- Embedding search
- Algorithm optimizations
- Hybrid Monte Carlo comparison benchmark
- Open Data access (via EspressoDB)

Acknowledgment

The authors gratefully acknowledge the Jülich Supercomputing Centre for funding this project by providing computing time through the Jülich Unified Infrastructure for Quantum computing (JUJINQ) on the D-Wave Advantage™ quantum system.

This work has been performed in the framework of the CELTIC-NEXT EUREKA project AI-NET ANTILLAS (Project ID C2019/3-3), and it is partly funded by the German Federal Ministry of Education and Research (Project ID 16 KIS 1312).

The authors alone are responsible for the content of the poster.



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