

Self-Organizing QoS Optimization by Context-Aware Resource Allocation

Problem & Motivation

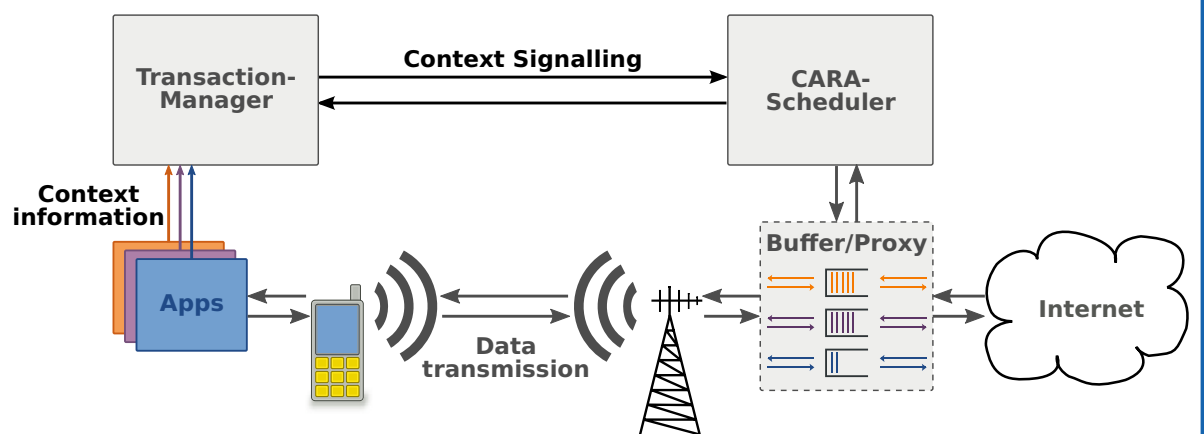
- Modern Smartphones have diverse traffic requirements, from various applications: multimedia, data, voice, ...
 - Traffic is heterogeneous and bursty
 - Heavy load peaks can degrade the user's experience
- Bottleneck in mobile cellular networks: Radio access link
- Observation:** Plenty of traffic can wait
Software updates, browser background tabs,...

Approach

- Exploit more information about the user's context at the scheduler
- Example for context information:
„Which part of the user's traffic can wait?“
 - Shifting transmissions in time can **improve real-time services** and **increase multi-user diversity**
- Here: CARA architecture and theoretical framework to access and profit from context information

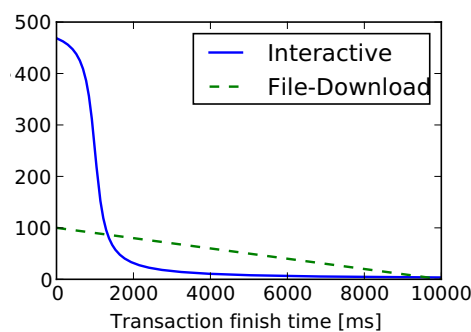
CARA Architecture

- Proposed traffic representation: **Transactions** reflecting all traffic between a user interaction and its observable result
- For each transaction: Obtain context information
 - Derived from local application knowledge
 - Signaled to the base station
- Advantage: Allows to plan scheduling ahead
- Utility functions for each transaction derived from local context information



Context Features & Time-Variant Utility Functions

- Context Features**
 - Allow to collect and to aggregate local context information
 - Examples:** User focus, speed and environment, device orientation, process activation, user preferences, ...
- Time-Variant Utility Functions**
 - Express individual delay requirements of a transaction
 - Describe user experience w.r.t. transaction finish times
 - Have higher Utility when transaction finishes earlier
 - Express different delay classes by different shapes



Optimization With Ideal Knowledge

- Assume ideal channel and traffic knowledge
- Determine the optimal scheduling solution for a predefined time span
- Formulation as Utility optimization problem:

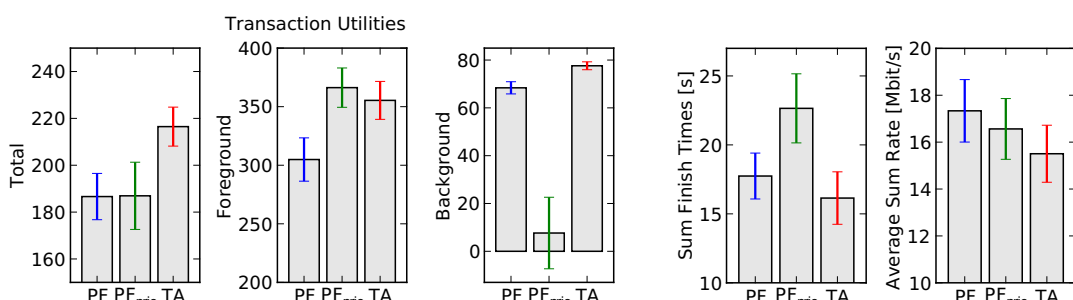
$$\text{maximize } U_{total} = \sum_t \sum_T U_T(t) f_{T,t}$$

- With the constraints:

$$\begin{aligned} \forall T : \sum_t f_{T,t} &= 1 \\ \forall T, t : f_{T,t} &\leq \frac{1}{B_T} \left(\sum_{t_1=1}^t r_{T,t_1} \gamma_{T,t_1} \right) \\ \forall t : R &\geq \sum_T r_{T,t} \\ \forall T : B_T &= \sum_t r_{T,t} \gamma_T(t) \\ \forall t < t_{0T} : r_{T,t} &= 0 \end{aligned}$$

Simulation Results

- Scenario:** 5 foreground and 5 background transactions starting at $t = 0$ s, 10 s simulation time, fast fading only, 10 MHz bandwidth
- Comparison:** Transaction Aware (TA) and Proportional Fair (PF) scheduling without and with static prioritization
- Results**
 - Overall Utility for foreground **and** background traffic increased
 - Static prioritization cannot improve total Utility
 - Average finish times improved
 - Average sum rate slightly decreased



Scheduling Heuristic

- Objective:** Implement a context-aware scheduler
- Is based on:** Determining beneficial transaction order by using context information
- Involves:** Prediction of channel and traffic states
- Exploits:** Multi-user diversity by preferring a transaction with good channel quality
- Is flexible:** Scaling factor to trade off CARA-sequence and channel-awareness

